

## Terminus Gate Survival Wars Book 5

After their recent victory over an incredibly powerful alien foe, Captain John Duggan and his crew are expecting some downtime while the ESS Crimson is refitted. It is not to be. In a war for survival, the Space Corps' best officer can't be permitted to languish on base with his feet up. Soon after landing on planet Atlantis, Duggan gets the call once more. This time there's to be no holding back - his superiors want him to take the fight to the enemy, rather than wait it out in Confederation Space. Given a promise that this mission will be his last, Duggan ventures into the unknown - he must fly through the Helius Blackstar and see what lies on the other side. What he finds there is worse than he could possibly have imagined and it will take every ounce of his ingenuity to return with the secrets he discovers. Terminus Gate is a high-action science fiction adventure and the fifth book in the Survival Wars series.

A detailed description of the three-month defense of Bataan, the siege of Corregidor, the soldier's life in the crowded intimacy of Malinta Tunnel, MacArthur's evacuation, and the surrender of 78,000 American and Allied troops.

This book explores what science fiction can tell us about the human condition in a technological world, with the ethical dilemmas and consequences that this entails. This book is the result of the joint efforts of scholars and scientists from various disciplines. This interdisciplinary approach sets an example for those who, like us, have been busy assessing the ways in which fictional attempts to fathom the possibilities of science and technology speak to central concerns about what it means to be human in a contemporary world of technology and which ethical dilemmas it brings along. One of the aims of this book is to demonstrate what can be achieved in approaching science fiction as a kind of imaginary laboratory for experimentation, where visions of human (or even post-human) life under various scientific, technological or natural conditions that differ from our own situation can be thought through and commented upon. Although a scholarly work, this book is also designed to be accessible to a general audience that has an interest in science fiction, as well as to a broader academic audience interested in ethical questions.

Emma Gatewood was the first woman to hike the entire Appalachian Trail alone, as well as the first person—man or woman—to walk it twice and three times and she did it all after the age of 65. This is the first and only biography of Grandma Gatewood, as the reporters called her, who became a hiking celebrity in the 1950s and '60s. She appeared on TV with Groucho Marx and Art Linkletter, and on the pages of Sports Illustrated. The public attention she brought to the little-known footpath was unprecedented. Her vocal criticism of the lousy, difficult stretches led to bolstered maintenance, and very likely saved the trail from extinction. Author Ben Montgomery was given unprecedented access to Gatewood's own diaries, trail journals, and correspondence. He also unearthed

historic newspaper and magazine articles and interviewed surviving family members and hikers Gatewood met along the trail. The inspiring story of Emma Gatewood illustrates the full power of human spirit and determination.

Fifty-three years after it vanished, Earth's only Super-Devastator warship, the ESS Crimson sends out a distress signal... Humanity is fighting against an implacable foe. The Ghasts – a ruthless alien race - seem hell-bent on wiping out mankind. They have a vast warfleet and their technology is advancing at a terrible rate. Captain John Nathan Duggan and his crew are given a mission – find the missing ESS Crimson and bring it home. Little does Duggan realise, this is no ordinary mission. As he struggles against enemies both within and without, he desperately tries to unlock the mystery surrounding the Crimson's disappearance and the unknown weapons it carries. He soon discovers the missing warship might be the only hope for salvation that mankind has left. When everything is veiled in secrecy nothing is easy, as Duggan is about to find out. Crimson Tempest is the first instalment in an epic sci-fi action-adventure series. Hiroshima is the story of six people--a clerk, a widowed seamstress, a physician, a Methodist minister, a young surgeon, and a German Catholic priest--who lived through the greatest single manmade disaster in history. In vivid and indelible prose, Pulitzer Prize-winner John Hersey traces the stories of these half-dozen individuals from 8:15 a.m. on August 6, 1945, when Hiroshima was destroyed by the first atomic bomb ever dropped on a city, through the hours and days that followed. Almost four decades after the original publication of this celebrated book, Hersey went back to Hiroshima in search of the people whose stories he had told, and his account of what he discovered is now the eloquent and moving final chapter of Hiroshima.

Following his successful mission to recover the missing warship ESS Crimson, Captain John Duggan finds himself unredeemed in the eyes of his superiors. His duties resume and this time he's given something easy - escort a cargo ship to a distant planet and bring it home safely. But war is never so predictable and a straightforward mission becomes something much more important. The outcome may well determine the future of humanity. Someone has terrible plans for the ESS Crimson and Duggan is about to find himself party to endless destruction. Even as worlds die, a new threat is waiting on the horizon. Bane of Worlds is a universe-spanning sci-fi adventure, which continues the Survival Wars series. The classic postapocalyptic thriller with “all the reality of a vividly realized nightmare” (The Times, London). Triffids are odd, interesting little plants that grow in everyone's garden. Triffids are no more than mere curiosities—until an event occurs that alters human life forever. What seems to be a spectacular meteor shower turns into a bizarre, green inferno that blinds everyone and renders humankind helpless. What follows is even stranger: spores from the inferno cause the triffids to suddenly take on a life of their own. They become large, crawling vegetation, with the ability to uproot and roam about the country, attacking humans and inflicting pain and agony. William Masen somehow

managed to escape being blinded in the inferno, and now after leaving the hospital, he is one of the few survivors who can see. And he may be the only one who can save his species from chaos and eventual extinction . . . With more than a million copies sold, *The Day of the Triffids* is a landmark of speculative fiction, and “an outstanding and entertaining novel” (*Library Journal*). “A thoroughly English apocalypse, it rivals H. G. Wells in conveying how the everyday invaded by the alien would feel. No wonder Stephen King admires Wyndham so much.” —Ramsey Campbell “One of my all-time favorite novels. It’s absolutely convincing, full of little telling details, and that sweet, warm sensation of horror and mystery.” —Joe R. Lansdale

James Joyce's *Finnegans Wake* is an iconic text of 20th-century literature, an avant-garde epic that has inspired experimental work in such diverse fields as music, art, philosophy, and film. Finn Fordham's critical introduction looks at how it was written and asks what this can tell us about the hundreds of things it seems to be about.

The classic work on the evaluation of city form. What does the city's form actually mean to the people who live there? What can the city planner do to make the city's image more vivid and memorable to the city dweller? To answer these questions, Mr. Lynch, supported by studies of Los Angeles, Boston, and Jersey City, formulates a new criterion—imageability—and shows its potential value as a guide for the building and rebuilding of cities. The wide scope of this study leads to an original and vital method for the evaluation of city form. The architect, the planner, and certainly the city dweller will all want to read this book.

Humanity has reached the stars, joining the vast galactic community of alien species. But beyond the fringes of explored space lurk the Reapers, a race of sentient starships bent on “harvesting” the galaxy’s organic species for their own dark purpose. The Illusive Man, leader of the pro-human black ops group Cerberus, is one of the few who know the truth about the Reapers. To ensure humanity’s survival, he launches a desperate plan to uncover the enemy’s strengths—and weaknesses—by studying someone implanted with modified Reaper technology. He knows the perfect subject for his horrific experiments: former Cerberus operative Paul Grayson, who wrested his daughter from the cabal’s control with the help of Ascension project director Kahlee Sanders. But when Kahlee learns that Grayson is missing, she turns to the only person she can trust: Alliance war hero Captain David Anderson. Together they set out to find the secret Cerberus facility where Grayson is being held. But they aren’t the only ones after him. And time is running out. As the experiments continue, the sinister Reaper technology twists Grayson’s mind. The insidious whispers grow ever stronger in his head, threatening to take over his very identity and unleash the Reapers on an unsuspecting galaxy. This novel is based on a Mature-rated video game.

From the bestselling author of the acclaimed *Chaos and Genius* comes a thoughtful and provocative exploration of the big ideas of the modern era: Information, communication, and information theory. Acclaimed science writer James Gleick presents an eye-opening vision of how our relationship to information has transformed the very nature of human consciousness. A fascinating intellectual journey through the history of communication and information, from the language of Africa’s talking drums to the invention of written alphabets; from the electronic transmission of code to the

origins of information theory, into the new information age and the current deluge of news, tweets, images, and blogs. Along the way, Gleick profiles key innovators, including Charles Babbage, Ada Lovelace, Samuel Morse, and Claude Shannon, and reveals how our understanding of information is transforming not only how we look at the world, but how we live. A New York Times Notable Book A Los Angeles Times and Cleveland Plain Dealer Best Book of the Year Winner of the PEN/E. O. Wilson Literary Science Writing Award

Is our imagination adequate to the realities of global warming? The novelist Amitav Ghosh argues that we need art and literature to help us imagine our future in the Anthropocene, but that they are falling short of the task. If culture cannot help us see the realities of our plight, then our era, which so congratulates itself on its self-awareness, may come to be known as the time of the Great Derangement. A case in point is fiction, which is so committed to normalcy and the everyday that it has no space for the improbability of climate change events the persistent droughts, hundred-year storms, and freakish tornadoes. Our politics, likewise, seems unable to mobilize forcefully in response to climate change. Ghosh argues that politics, like literature, has become a matter of individual moral reckoning, a journey of the solitary conscience rather than an arena of collective action. But to limit fiction and politics to individual moral adventure comes at a great cost. The climate crisis asks us to imagine other forms of human existence a task to which fiction, Ghosh argues, is the best suited of all cultural forms. A powerful nonfiction work by one of our most gifted, historically attuned novelists, "The Great Derangement "brings a fresh urgency to thinking on climate change. "

Aaron W. Marrs challenges the accepted understanding of economic and industrial growth in antebellum America with this original study of the history of the railroad in the Old South. Drawing from both familiar and overlooked sources, such as the personal diaries of Southern travelers, papers and letters from civil engineers, corporate records, and contemporary newspaper accounts, Marrs skillfully expands on the conventional business histories that have characterized scholarship in this field. He situates railroads in the fullness of antebellum life, examining how slavery, technology, labor, social convention, and the environment shaped their evolution. Far from seeing the Old South as backward and premodern, Marrs finds evidence of urban life, industry, and entrepreneurship throughout the region. But these signs of progress existed alongside efforts to preserve traditional ways of life. Railroads exemplified Southerners' pursuit of progress on their own terms: developing modern transportation while retaining a conservative social order. Railroads in the Old South demonstrates that a simple approach to the Old South fails to do justice to its complexity and contradictions. -- Dr. Owen Brown and Dr. Gale E. Gibson

An analysis of the Hezbollah terrorist organization offers insight into the guerrilla forces and controversial military prowess that render them a more formidable group than al Qaeda, tracing their role in forcing Israel out of occupied Arab territories, their complicated relationship with Iran and what the Western world should understand about their operations.

Includes the Aerial Warfare In Europe During World War II illustrations pack with over 180 maps, plans, and photos. Gen Henry H. "Hap." Arnold, US Army Air Forces (AAF) Chief of Staff during World War II, maintained diaries for his several journeys to various

meetings and conferences throughout the conflict. Volume 1 introduces Hap Arnold, the setting for five of his journeys, the diaries he kept, and evaluations of those journeys and their consequences. General Arnold's travels brought him into strategy meetings and personal conversations with virtually all leaders of Allied forces as well as many AAF troops around the world. He recorded his impressions, feelings, and expectations in his diaries. Maj Gen John W. Huston, USAF, retired, has captured the essence of Henry H. Hap Arnold—the man, the officer, the AAF chief, and his mission. Volume 2 encompasses General Arnold's final seven journeys and the diaries he kept therein. Over the course of the fourth through seventh centuries, Rome witnessed a succession of five significant political and military crises, including the Sack of Rome, the Vandal occupation, and the demise of the Senate. Historians have traditionally considered these crises as defining events, and thus critical to our understanding of the 'decline and fall of Rome.' In this volume, Michele Renee Salzman offers a fresh interpretation of the tumultuous events that occurred in Rome during Late Antiquity. Focusing on the resilience of successive generations of Roman men and women and their ability to reconstitute their city and society, Salzman demonstrates the central role that senatorial aristocracy played, and the limited influence of the papacy during this period. Her provocative study provides a new explanation for the longevity of Rome and its ability, not merely to survive, but even to thrive over the last three centuries of the Western Roman Empire.

NATIONAL BESTSELLER • “An incredibly gripping, moving, and literate work of art, rarely does an author manage to re-create a moment in history with such mastery, authority, and psychological insight.”—Nelson DeMille At Thermopylae, a rocky mountain pass in northern Greece, the feared and admired Spartan soldiers stood three hundred strong. Theirs was a suicide mission, to hold the pass against the invading millions of the mighty Persian army. Day after bloody day they withstood the terrible onslaught, buying time for the Greeks to rally their forces. Born into a cult of spiritual courage, physical endurance, and unmatched battle skill, the Spartans would be remembered for the greatest military stand in history—one that would not end until the rocks were awash with blood, leaving only one gravely injured Spartan squire to tell the tale. . . . “A novel that is intricate and arresting and, once begun, almost impossible to put down.”—Daily News “A timeless epic of man and war . . . Pressfield has created a new classic deserving a place beside the very best of the old.”—Stephen Coonts Developed to serve as a text for the System Safety and Reliability Analysis course presented to Nuclear Regulatory Commission personnel and contractors. Codifies and systematizes the fault tree approach, a deductive failure analysis which focuses on one particular undesired event and provides a method for determining the causes of that event.

For Captain John Duggan, it seems like war never ends. Each success brings another mission and more death. Following events at the Helios Blackstar, Duggan is given the Space Corps' newest warship - a heavy cruiser armed to the teeth with the latest weapons and technology. A prospector craft, the SC Lupus, has gone missing and his superiors want to find out what happened and the aggressors dealt with accordingly. The wrecked spaceship is soon found. However, nothing is as it seems. What Duggan finds on a distant planet turns everything on its head. With the survival of humanity potentially in the balance, Duggan - a man forever chained by duty - is

required to take the biggest risk of all. The man who has faced everything is about to come up against an opponent he cannot possibly defend himself against. *Chains of Duty* is a science fiction adventure and the third book in the *Survival Wars* series. From the bestselling, Booker Prize-winning author of *The White Tiger* and *Amnesty*, a “ferociously brilliant” (Slate) novel about two brothers coming of age in a Mumbai slum, raised by their crazy, obsessive father to be cricket champions. \*A NETFLIX ORIGINAL SERIES \* AN NPR BEST BOOK OF THE YEAR \* A NEW YORK TIMES and WASHINGTON POST NOTABLE BOOK Manjunath Kumar is fourteen and living in a slum in Mumbai. He knows he is good at cricket—if not as good as his older brother, Radha. He knows that he fears and resents his domineering and cricket-obsessed father, admires his brilliantly talented sibling, and is fascinated by curious scientific facts and the world of CSI. But there are many things, about himself and about the world, that he doesn’t know. Sometimes it even seems as though everyone has a clear idea of who Manju should be, except Manju himself. When Manju meets Radha’s great rival, a mysterious Muslim boy privileged and confident in all the ways Manju is not, everything in Manju’s world begins to change, and he is faced by decisions that will challenge his sense of self and of the world around him. Filled with unforgettable characters from across India’s social strata—the old scout everyone calls Tommy Sir; Anand Mehta, the big-dreaming investor; Sofia, a wealthy, beautiful girl and the boys’ biggest fan—Selection Day “brings a family, a city, and an entire country to scabrous and antic life” (Chicago Tribune).

After facing a vicious drug cartel in Mexico’s Monarch Butterfly sanctuary, Juan Pablo and his best friend Rocio risk everything and try to escape the cartel’s henchmen—determined to pursue them at all costs—by following the butterflies’ migration all the way to California. Juan Pablo lives in El Rosario, Mexico’s butterfly sanctuary, where millions of winged creatures gather together in one magical place. It is his home, his life. He loves his music, the butterflies, and his grandmother, who has fallen fatally ill—which is why he can’t leave, even when a nefarious drug cartel overtakes the town. But the threat of the cartel becomes ever more menacing, finally endangering the life of his best friend Rocio, the girl he loves. In a heroic act of desperation to save her, Juan Pablo poisons eight members of the cartel. Together, Juan Pablo and Rocio flee, following the instructions his grandmother gave before she took her last breath: Follow the migration of the butterflies, where someone will be waiting for you. But are they following the wings of freedom? Or death?

A masterpiece ahead of its time, a prescient rendering of a dark future, and the inspiration for the blockbuster film *Blade Runner* By 2021, the World War has killed millions, driving entire species into extinction and sending mankind off-planet. Those who remain covet any living creature, and for people who can’t afford one, companies built incredibly realistic simulacra: horses, birds, cats, sheep. They’ve even built humans. Immigrants to Mars receive androids so sophisticated they are indistinguishable from true men or women. Fearful of the havoc these artificial humans can wreak, the government bans them from Earth. Driven into hiding, unauthorized androids live among human beings, undetected. Rick Deckard, an officially sanctioned bounty hunter, is commissioned to find rogue androids and “retire” them. But when cornered, androids fight back—with lethal force. Praise for Philip K. Dick “The most consistently brilliant science fiction writer in the world.”—John Brunner “A kind of pulp-

fiction Kafka, a prophet.”—The New York Times “[Philip K. Dick] sees all the sparkling—and terrifying—possibilities . . . that other authors shy away from.”—Rolling Stone

An astonishing tale of one man's search for Utopia.

The Spot is an old blacksmith shed in which three men tweeze apart the intricacies of a botched bank robbery. The Spot is a park on the Hudson River, where two lovers sense their affair is about to come to an end. The Spot is at the bottom of Niagara Falls, where the body of a young girl floats as if caught in the currents of her own tragic story. The Spot is in the ear of a Manhattan madman plagued by a noisy upstairs neighbor . The Spot is a suburban hospital room in which a young father confronts his son's potentially devastating diagnosis. The Spot is a dusty encampment in Nebraska where a gang of inept radicals plot a revolution. The Spot draws thirteen new stories together into a masterful collection that shows David Means at his finest: at once comically detached and wrenchingly affecting, expansive and concise, wildly inventive and firmly rooted in tradition. Means's work has earned him comparisons to Flannery O'Connor (London Review of Books), Alice Munro, Bob Dylan, Jack Kerouac (Newsday), Hemingway, Sherwood Anderson (Chicago Tribune/NPR), Denis Johnson (Entertainment Weekly), Poe, Chekhov, and Carver (Milwaukee Journal Sentinel), but the spot he has staked out in the American literary landscape is fully and originally his own.

Elucidates and argues for the author's concept of human history from the past to the present

Based on official army records, these eyewitness accounts of seven hellacious battles serve as a brief history of the Vietnam conflict. From a fierce fight on the banks of the Ia Drang River in 1965 to a 1968 gunship mission, this illustrated report conveys the heroism and horror of warfare.

A spine-chilling saga of virulent racism, human folly, and the ultimate triumph of scientific progress. For Chinese immigrant Wong Chut King, surviving in San Francisco meant a life in the shadows. His passing on March 6, 1900, would have been unremarkable if a city health officer hadn't noticed a swollen black lymph node on his groin—a sign of bubonic plague. Empowered by racist pseudoscience, officials rushed to quarantine Chinatown while doctors examined Wong's tissue for telltale bacteria. If the devastating disease was not contained, San Francisco would become the American epicenter of an outbreak that had already claimed ten million lives worldwide. To local press, railroad barons, and elected officials, such a possibility was inconceivable—or inconvenient. As they mounted a cover-up to obscure the threat, ending the career of one of the most brilliant scientists in the nation in the process, it fell to federal health officer Rupert Blue to save a city that refused to be rescued. Spearheading a relentless crusade for sanitation, Blue and his men patrolled the squalid streets of fast-growing San Francisco, examined gory black buboes, and dissected diseased rats that put the fate of the entire country at risk. In the tradition of Erik Larson

and Steven Johnson, Randall spins a spellbinding account of Blue's race to understand the disease and contain its spread—the only hope of saving San Francisco, and the nation, from a gruesome fate.

Dropping out of subspace into the wrong galactic sector, Sethran Kada wakes up with a headache and an extraordinary alien aboard his ship. She implores him to help stop the abductions of her people, a newly evolved species emerging from subspace. Their dangerous potential has caught the attention of rebel factions as well as the ruling Commonwealth. When contact with her kind turns pilots into casualties, the Governors fear an imminent invasion engineered by their rebel enemies. Pursued by Air Command, Seth heads deep into rebel-controlled territory to recover the stolen entities and keep this deadly weapon from falling into the wrong hands. Things get personal when his alien visitor begins to transform his mind and his life, turning the rescue mission into a fight for survival for all of them. Targon Tales - Sethran Quantum Tangle 1 Terminus Shift 2 Entropy's End 3 Themes: Space opera, first contact, alien invasion, galactic empire, military sci-fi, alien worlds, space adventure, space travel

Terminus Gate

Christopher Hitchens, described in the London Observer as “one of the most prolific, as well as brilliant, journalists of our time” takes on his biggest subject yet—the increasingly dangerous role of religion in the world. In the tradition of Bertrand Russell's *Why I Am Not a Christian* and Sam Harris's recent bestseller, *The End Of Faith*, Christopher Hitchens makes the ultimate case against religion. With a close and erudite reading of the major religious texts, he documents the ways in which religion is a man-made wish, a cause of dangerous sexual repression, and a distortion of our origins in the cosmos. With eloquent clarity, Hitchens frames the argument for a more secular life based on science and reason, in which hell is replaced by the Hubble Telescope's awesome view of the universe, and Moses and the burning bush give way to the beauty and symmetry of the double helix.

. *Renewal of Life by Transmission*. The most notable distinction between living and inanimate things is that the former maintain themselves by renewal. A stone when struck resists. If its resistance is greater than the force of the blow struck, it remains outwardly unchanged. Otherwise, it is shattered into smaller bits. Never does the stone attempt to react in such a way that it may maintain itself against the blow, much less so as to render the blow a contributing factor to its own continued action. While the living thing may easily be crushed by superior force, it none the less tries to turn the energies which act upon it into means of its own further existence. If it cannot do so, it does not just split into smaller pieces (at least in the higher forms of life), but loses its identity as a living thing. As long as it endures, it struggles to use surrounding energies in its own behalf. It uses light, air, moisture, and the material of soil. To say that it uses them is to say that it turns them into means of its own conservation. As long as it is growing, the energy it expends in thus turning the environment to account is more than

compensated for by the return it gets: it grows. Understanding the word "control" in this sense, it may be said that a living being is one that subjugates and controls for its own continued activity the energies that would otherwise use it up. Life is a self-renewing process through action upon the environment.

Negation Force. A planet without power, locked down by an alien war fleet. The human Confederation has known an unprecedented time of peace, unheard of in a universe where every other species is not only technologically advanced, but also incredibly hostile. The good times are about to end. Out on the fringes, the planet Atlantis is attacked by an alien foe remembered only by the oldest members of the Space Corps. These aliens – known as Vraxar – are abominations of flesh and metal, driven to exterminate every other life form in the universe. Now it's humanity's turn. In the ruins of the Tillos military installation, Sergeant Eric McKinney is determined to fight back and find out why the Vraxar have come. Meanwhile, a response fleet is mustered with the intention of facing the enemy head-on. It's a mission with no hope of success. As events unfold, it becomes apparent the Vraxar have secrets which give clues to their purpose. The answers are more shocking than anyone could have imagined. The lives of strangers are intertwined and together they must try and salvage something from this first exchange in a war that will not end until one side is utterly defeated. Luckily, the Tillos base holds secrets of its own...a warship with an exceptionally powerful Obsidiar core is contained within an underground bunker. It is the only hope for Atlantis...

Negation Force is a science fiction action and adventure book which begins The Obsidiar Fleet series.

Cam, a reporter who leaps into danger and has a reputation as a playboy, returns to Spain for the first time in six months. When he arrives at his villa with a beautiful woman in tow, a quiet widow appears in front of him. Widowed Liz, who's in charge of managing the villa's garden, isn't Cam's type, but he can't get her out of his mind. When she cries at the memory of her late husband, it shocks him. Is there even one woman who would cry for Cam? He realizes he wants a loyal partner. He'll even give up his playboy ways to win one!

This energetic and thought-provoking book encourages a reflexive, non-nationalistic approach to doing world research and sets out how to understand, plan, do and use this research. Williams introduces a range of frameworks, from desk-based studies and traditional ethnography to the use of internet, satellites, robots, drones and 'big data', and provides exciting, interdisciplinary examples. This book is presented in a clear international style and uses creative approaches to researching peoples, places and world systems. It explains: desk-based research using international data including documentaries, museum objects, archives, data-sets and working with groups such as refugees, tourists and migrants distance research using online videos, surveys and remote methods such as video conferencing and crowdsourcing fieldwork abroad, including ethnography, street observation and mapping. The book is also accompanied by a website, with the following features: For Students Weblinks for each chapter Examples/summaries/templates related to text marked with Additional thinking zones An overview of data capture technologies For Lecturers Copies of all the figures and thinking zones for use in teaching material PowerPoint slides for each chapter Built upon the foundations of the author's 30 years of research experience, and including original case studies from international students, this is an essential guide for anyone in

the social sciences using or doing international and global research.

Relates the story of a U.S. airman who survived when his bomber crashed into the sea during World War II, spent forty-seven days adrift in the ocean before being rescued by the Japanese Navy, and was held as a prisoner until the end of the war.

From the bestselling author of *Lawrence in Arabia*, a piercing account of how the contemporary Arab world came to be riven by catastrophe since the 2003 United States invasion of Iraq. In 2011, a series of anti-government uprisings shook the Middle East and North Africa in what would become known as the Arab Spring. Few could predict that these convulsions, initially hailed in the West as a triumph of democracy, would give way to brutal civil war, the terrors of the Islamic State, and a global refugee crisis. But, as New York Times bestselling author Scott Anderson shows, the seeds of catastrophe had been sown long before. In this gripping account, Anderson examines the myriad complex causes of the region's profound unraveling, tracing the ideological conflicts of the present to their origins in the United States invasion of Iraq in 2003 and beyond. From this investigation emerges a rare view into a land in upheaval through the eyes of six individuals—the matriarch of a dissident Egyptian family; a Libyan Air Force cadet with divided loyalties; a Kurdish physician from a prominent warrior clan; a Syrian university student caught in civil war; an Iraqi activist for women's rights; and an Iraqi day laborer-turned-ISIS fighter. A probing and insightful work of reportage, *Fractured Lands* offers a penetrating portrait of the contemporary Arab world and brings the stunning realities of an unprecedented geopolitical tragedy into crystalline focus.

The New York Times and USA Today bestselling series *They Dive So Humanity Survives*. Now they take to the sea. In the fourth installment of the *Hell Divers* series, the *Sea Wolf* sets out to search for the Metal Islands. Leading the expedition is legendary Hell Diver Xavier Rodriguez. After enduring for a decade on the poisoned surface, his survival skills will be put to the test on the dangerous open seas. But storms, sea monsters, and the cannibalistic *Cazadores* aren't the only threat to X and his small crew. Their mission will uncover hard truths about the history of the war that left humankind stranded in the air for centuries. And the fate of those still living on the airships might very well rest on this fragile and perilous journey to find a new home. At the very beginning of the novel the protagonist dies. His soul starts its journey to the afterlife, but unexpectedly, he wakes up in someone else's body--on another planet! Soon it turns out that he has unwillingly become the subject of a scientific experiment being made by the inhabitants of that planet. They look exactly like the people from the Earth: the only difference is that they are much smarter. Due to their advanced technology they can connect to the passageway through which the soul travels after death, and they can stop any. Their plan is to attach a kind of a tracking system to the protagonist's soul, let him continue his journey, and later on, after he has arrived to the afterlife and he has seen everything, they would like to bring him back. They are very curious about the place we go after we die. While they are doing all the necessary preparations, they are having a conversation with their experimental subject. The protagonist learns that the Universe is full of inhabited planets, which are populated by representatives of the one and only human species that had been designed by our creators. His hosts are so advanced in science that they have discovered everything about Universe and life. They possess concrete evidence that we were created by someone, they know exactly how life was spread to all the planets, they know the truth

about evolution, and they even have the answer to the old question: what is the meaning of life? There is only one thing that they don't yet know: what is waiting for us after death? Their search for this answer has been going on for centuries, and for now, none of these experiments were successful. During further conversations it becomes apparent that on the Earth something went terribly wrong. Namely, according to our creators' original plan, all the human beings in the Universe should enjoy their lives in peace and health. But the Earth is an exception: this is the only inhabited planet where wars, diseases, poverty, hatred, division and all the bad things are present. In the next few minutes together they will find out what went wrong on the Earth. The answer is thought-provoking, and some would say, shocking. After this, the experiment finally starts. The protagonist's soul reaches the afterlife where he meets his grandmother. She tells and shows him everything about heaven--which is a whole lot different than we imagine it...

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